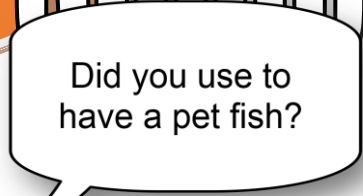



NAME: _____

DATE: _____

Find Someone Who ...



USED TO

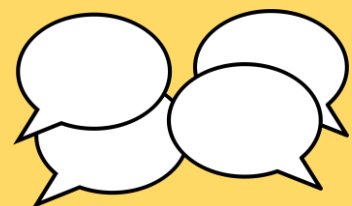
	CLASSMATE'S NAME	Who...? What...? Where...?	ADDITIONAL INFORMATION	When...? Why...? How...?
... used to have a pet fish.				
... used to have a difficult job.				
... used to live in a small town.				
... used to study another language (not English).				
... used to cheat on tests in school.				
... used to walk to school every morning.				
... used to have really long hair.				

A: Did you use to have a pet fish?

B: Yes, I did!

A: What was your fish's name?

B: Its name was 'Goldie'.



Aim Speaking practice; Grammar practice (Used to 'Yes'/'No' questions)
Level Upper Intermediate (CEFR Level B2)

ACTIVITY NOTES

Lead-in

Lead-in to this activity with a quick review of 'Yes/No' questions with 'used to'.

- Did you use to + verb?

'FIND SOMEONE WHO' Activity – Version 1

Distribute one activity handout to each learner. Have your students stand and find different classmates to interview. When a classmate answers 'Yes', the interviewer should write the classmate's name and ask for and record additional information. For example:

- A. Did you used to have a pet fish?
- B. Yes, I did.
- A. (writes classmate's name in the box) What was your fish's name?
- B. Its name was 'Goldie'.
- A. (writes this information in the box)

When a classmate answers with 'No', the interviewer should the leave box empty. Another classmate may later answer 'Yes' for this question.

IMPORTANT: Be sure to *model* this activity with a student. Consider using the board to write a similar conversation as above.

'FIND SOMEONE WHO' Activity – Version 2

Although not the 'traditional' *Find Someone Who* activity procedure, I find this second version more interesting and easier to manage in class.

In this version, students are allowed to ask one classmate one question (excluding follow-up questions) – and the answer, no matter 'Yes' or 'No', is written in the box. After a mutual interview exchange, students can move on to find another classmate to speak with.

'Version 2' guarantees that every box can be filled, and that students will not stick with just one classmate in an attempt to find a 'Yes' answer.

Wrap-up

Wrap-up either version by having your learners sit down in pairs or groups of three and share the information they collected. Finally, elicit any especially interesting information your learners may have discovered.